



United States Australian Football League

A 501(C)3 Not-For-Profit Organization

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www.usafl.com

USAFL Webmaster Contractor Position Description

The USAFL Webmaster works with the Executive Board to provide a robust web-based environment to manage league initiatives and operations. This includes registration management, match scheduling/recording, competition management, nationals management, and general USAFL communications.

Role Responsibilities

Responsibilities include but are not limited to:

- Attend monthly USAFL Board teleconference
- Provide necessary updates on current projects
- Work with the USAFL Executive Board to implement website functionality
- Act as USAFL representative/contact in event 3rd party technical work is required/hired
- Management of the USAFL information technology (IT) infrastructure
- Management of USAFL domain names (DNS)
- Management of USAFL email server (Google Apps for Business)
- Management of USAFL web servers (Drupal 6 on Apache)
- Implementation of USAFL IT Initiatives
- Identify, install, and configure Drupal modules to provide functionality required by USAFL Clubs, Operations Manager, and Communications Manager
- Configure Drupal theme and CSS to control the presentation of rendered content
- Implement custom Drupal modules to provide functionality not provided by available Drupal add on modules
- USAFL registration system, competition management system
- Identify areas for improving the workflow of USAFL staff

Experience

The USAFL Web Master is required to have experience with the following technologies:

- LAMP (Linux, Apache, Mysql, PHP)
- Drupal content management system
- Drupal Shell (drush)

Compensation

TBD

Term

The length of the position shall be one (1) calendar year.